

A Novel Approach of Obtaining Features Using Wavelet Based Image Fusion and Harris Corner Detection

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ABSTRACT

In this paper we proposed a method of corner detection for obtaining features which is required for tracking and recognizing objects from a fused image. Image fusion is a combination of information gathered from different images which is useful for extraction of more numbers of features from Multibiometric systems, useful for the purpose of biometric recognition and identification. Image fusion is carried out using wavelet based alpha blending technique.

Keywords – Image fusion, Alpha-Blending, Wavelet, Harris Corner

I. Introduction

A corner is a point for which there are two dominant and different edge directions in the vicinity of the point. In simpler terms, a corner can be defined as the intersection of two edges, where an edge is a sharp change in image brightness. Generally termed as interest point detection, corner detection is a methodology used within computer vision systems to obtain certain kinds of features from a given image. The initial operator concept of "points of interest" in an image, which could be used to locate matching regions in different images, was developed by Hans P. Moravec in 1977. The Moravec operator is considered to be a corner detector because it defines interest points as points where there are large intensity variations in all directions.

For humans, it is easier to identify a "corner", but a mathematical detection is required in case of algorithms. Chris Harris and Mike Stephens in 1988 improved upon Moravec's corner detector by taking into account the differential of the corner score with respect to direction directly, instead of using shifted patches. Moravec only considered shifts in discrete 45 degree angles whereas Harris considered all directions. Harris detector has proved to be more accurate in distinguishing between edges and corners. He used a circular Gaussian window to reduce noise.

Wavelet Based alpha-blending image fusion technique generates a fused image. Harris Corner detection on fused image [1] gives an effective result for obtaining features, required to track and recognized objects.

A multibiometric system [2] helps to overcome the limitations of the uni-modal biometric systems in the field of biometric recognizing and identifying.

II. Discrete Wavelet Transformation

The wavelet transform describes a multi-resolution decomposition process in terms of expansion of an image onto a set of wavelet basis functions. Discrete Wavelet Transformation has its own excellent space frequency localization property. Applying DWT in 2D images corresponds to 2D filter image processing in each dimension. The input image is divided into 4 non-overlapping multi-resolution sub-bands by the filters, namely LL₁ (Approximation coefficients), LH₁ (vertical details), HL₁ (horizontal details) and HH₁ (diagonal details). The sub-band (LL₁) is processed further to obtain the next coarser scale of wavelet coefficients, until some final scale "N" is reached. When "N" is reached, we'll have 3N+1 sub-bands consisting of the multi-resolution sub-bands (LL_N) and (LH_X), (HL_X) and (HH_X) where "X" ranges from 1 until "N". Generally most of the Image energy is stored in these sub-bands.

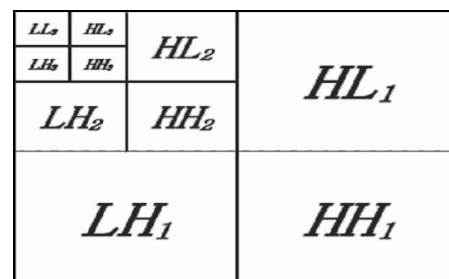


Figure1. Three phase decomposition using DWT.

The Haar wavelet is also the simplest possible wavelet. Haar wavelet is not continuous, and therefore not differentiable. This property can, however, be an advantage for the analysis of signals with sudden transitions.

III. Alpha-Blending Technique

Alpha-Blending [2, 3] is the way of mixing of two images together to form a fused image. Alpha Blending is accomplished in computer graphics by blending each pixel from the first source image with the corresponding pixel in

the second source image. Here's the equation for executing alpha blending

$$\text{Final pixel} = \alpha * (\text{First image's source pixel}) + (1.0 - \alpha) * (\text{Second image's source pixel})$$

The blending factor or percentage of colors from the first source image used in the blended image is called "alpha." The alpha used in algebra is in the range 0.0 to 1.0, instead of 0 to 100%.

According to the formula of the alpha blending the fused image is given by

$$FI = \alpha * (IM1) + (1.0 - \alpha) * (IM2) \quad (1)$$

Where alpha is set as 0.5

RW=Recovered watermark, FI=fused image, IM1= selected sub-band of the first image, IM2= selected corresponding sub-band of the second Image.

IV. Harris Corner Detection

Harris corner detector [5,6] is based on the local auto-correlation function of a signal which measures the local changes of the signal with patches shifted by a small amount in different directions. Given a shift (x, y) and a point the auto-correlation function is defined as

$$c(x, y) = \sum_W [I(x_i, y_i) - I(x_i + \Delta x, y_i + \Delta y)]^2 \quad \dots \dots \dots (2)$$

Where $I(x_i, y_i)$ represent the image function and (x_i, y_i) are the points in the window W centered on (x, y) .

The shifted image is approximated by a Taylor expansion truncated to the first order terms

$$I(x_i + \Delta x, y_i + \Delta y) \approx [I(x_i, y_i) + [I_x(x_i, y_i) \ I_y(x_i, y_i)]] \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} \quad \dots \dots \dots (3)$$

where $I_x(x_i, y_i)$ and $I_y(x_i, y_i)$ indicate the partial derivatives in x and y respectively. With a filter like $[-1, 0, 1]$ and $[-1, 0, 1]^T$, the partial derivatives can be calculated from the image by

Substituting (3) in (2).

$$c(x, y) = \begin{bmatrix} \Delta x & \Delta y \end{bmatrix} \begin{bmatrix} \sum_W (I_x(x_i, y_i))^2 & \sum_W I_x(x_i, y_i) I_y(x_i, y_i) \\ \sum_W I_x(x_i, y_i) I_y(x_i, y_i) & \sum_W (I_y(x_i, y_i))^2 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} \Delta x & \Delta y \end{bmatrix} C(x, y) \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$$

$C(x, y)$ the auto-correlation matrix which captures the intensity structure of the local neighborhood.

Let α_1 and α_2 be the Eigen values of $C(x, y)$, then we have 3 cases to consider:

1. Both Eigen values are small means uniform region (constant intensity).
2. Both eigen values are high means Interest point (corner)
3. One eigen value is high means contour(edge)

To find out the interest points, Characterize corner response $H(x, y)$ by Eigen values of $C(x, y)$.

- $C(x, y)$ is symmetric and positive definite that is α_1 and α_2 are >0
- $\alpha_1 \alpha_2 = \det(C(x, y)) = AC - B^2$
 - $\alpha_1 + \alpha_2 = \text{trace}(C(x, y)) = A + C$
- Harris suggested: That the $H_{\text{cornerResponse}} = \alpha_1 \alpha_2 - 0.04(\alpha_1 + \alpha_2)^2$

Finally, it is needed to find out corner points as local maxima of the corner response.

V. Proposed Method

- Step 1. Two images of same size are read and 1-level wavelet decomposition performed for both images.
- Step 2. Fused decomposed images using Alpha-Blending technique.
- Step 3. Enhanced fused image.
- Step 4. Harris corner detection technique applied on the fused image.
- Step 5. Extracted corners saved as a feature point for tracking and recognizing objects in the database for matching.

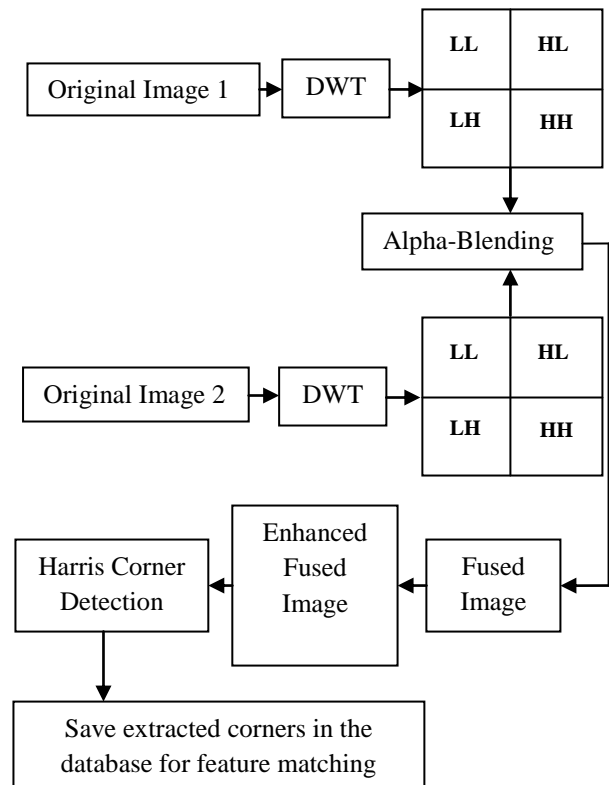
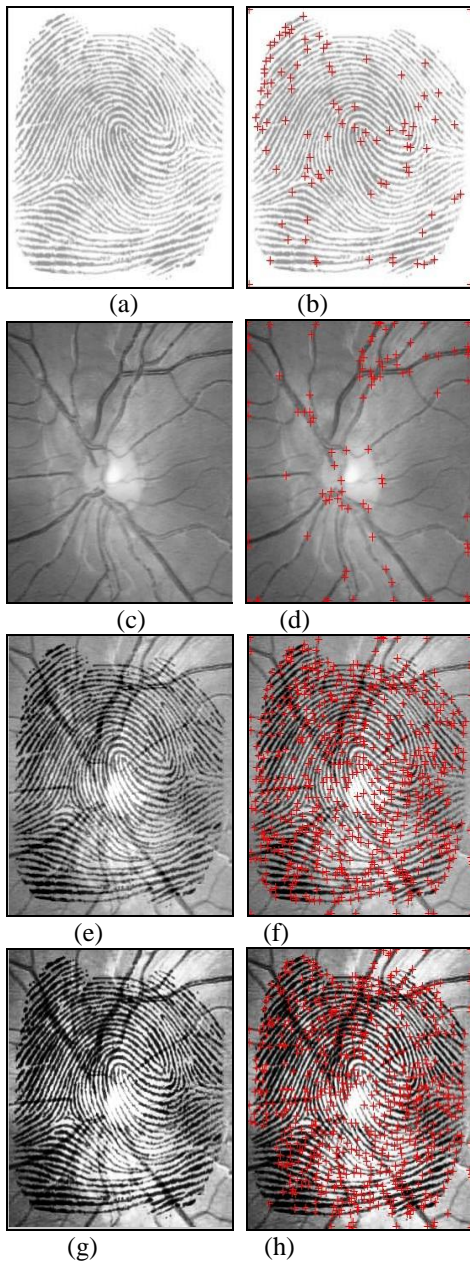


Figure 2.

VI. Result and Discussions



(a)Original Fingerprint (b) Harris Corner Detected Fingerprint image (c) Original Retina Blood Vessel (d) Harris Corner Detected Retina Blood Vessel (e) Limit based Contrast Stretched Fused Image (f) Harris Corner Detected Contrast Stretched Fused Image (g) Histogram Equalized Fused Image (h) Harris Corner Detected Histogram Equalized Fused Image

Figure 3. –Extracted corners using proposed algorithm

Table1

Type	Number of corners found
Harris Corner Detected Fingerprint image	95
Harris Corner Detected Retina Blood Vessel	94
Harris Corner Detected Limit based Contrast Stretch Fused Image	591
Harris Corner Detected Histogram Equalized Fused Image	623

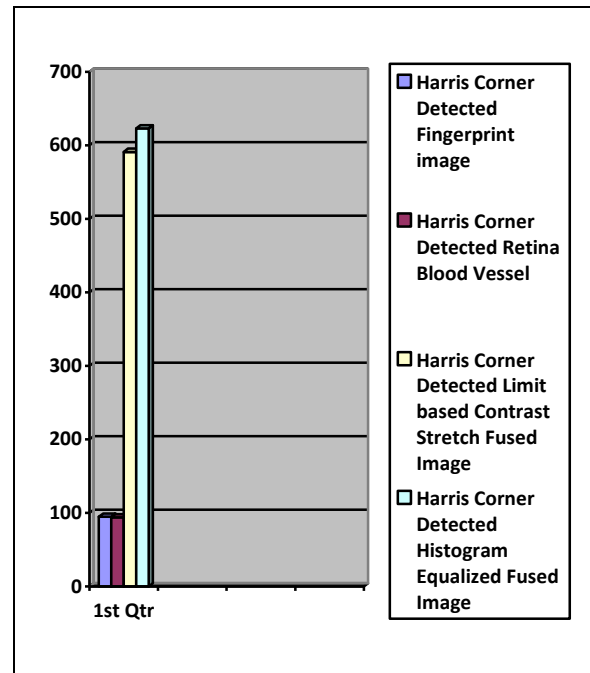


Figure 4 - Graphical representation of extracted corners using proposed algorithm

VII. Conclusion

Harris Corner Detected applied on preprocessed fused image using wavelet decomposition gives a very effective result. The number of corner detected are stored in a database, use for future image processing operations like tracking or recognition of objects.

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